

Hashut fighters

Race: Chaos Dwarf


Head Coach: Kennels

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Brertz	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Golpe Mortifero					5	1	15	90 000
2	Zushot	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Defensa					2	1	9	90 000
3	Jernhest	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Golpe Mortifero, Defensa					5	2	20	110 000
4	Ifrez	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura								70 000
5	Ornhorz	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Golpe Mortifero, Defensa					5	2	20	110 000
6	Ostihorz II	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura								70 000
8	Blockhertz	Bull Centaur	6	4	2	9	Carrera, Pies Firmes, Cabeza Dura, Placar, Esquivar, Atrapar			14		1	1	49	210 000
9	Tachertz	Bull Centaur	6	4	2	9	Carrera, Pies Firmes, Cabeza Dura, Abrirse Paso						2	10	150 000
10	Mijares	Minotaur	5	5	2	8	Solitario, Furia, Cuernos, Golpe Mortifero, Cabeza Dura, Animal Salvaje, Juggernaut, Aplastar				1	1	5	29	190 000
11	Crackh	Hobgoblin	6	3	3	7	Placar		1	4		1		15	60 000
12	Torperoz	Hobgoblin	6	3	3	7	Placar		1				1	6	60 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 2 18 1 20 15 173 1 210 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 3 x 70 000 = 210 000</p> <p>Fan Factor: 8 x 10 000 = 80 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 90 000</p> <p>Team Value (incl MNGs value): 1 550 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 550 000</p>
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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