

Hashut fighters

Race: Chaos Dwarf

Head Coach: Kennels

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Brertz	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura					2		4	70 000
2	Zushot	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Defensa					2	1	9	90 000
3	Jernhest	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Golpe Mortifero, Defensa					3	2	16	110 000
4	Ifraz	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura								70 000
5	Ornhorz	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura, Golpe Mortifero, Defensa					3	2	16	110 000
6	Txafart	Chaos Dwarf Blocker	4	3	2	9	Placar, Placaje Defensivo, Cabeza Dura								70 000
8	Blockhertz	Bull Centaur	6	4	2	9	Carrera, Pies Firmes, Cabeza Dura, Placar, Esquivar			8				24	180 000
9	Tachertz	Bull Centaur	6	4	2	9	Carrera, Pies Firmes, Cabeza Dura								130 000
10	Mijares	Minotaur	5	5	2	8	Solitario, Furia, Cuernos, Golpe Mortifero, Cabeza Dura, Animal Salvaje, Juggernaut						2	10	170 000
11	Crackh	Hobgoblin	6	3	3	7	Placar		1	2				7	60 000
13	Gurarinz	Hobgoblin	6	3	3	7									40 000
16	Sinkerer	Hobgoblin	6	3	3	7									40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 1 10 0 10 7 86 1 140 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)		Team Goods	
Bloodweiser Babes (0-2):	___ x 50 000	Rerolls:	3 x 70 000 = 210 000
Bribes (0-3):	___ x 100 000	Fan Factor:	5 x 10 000 = 50 000
Extra Training (0-4):	___ x 100 000	Assistant Coaches:	0 x 10 000 = 0
Halfing Master Chef (0-1):	___ x 300 000	Cheerleaders:	0 x 10 000 = 0
Wandering Apothecaries (0-2):	___ x 100 000	Apothecary:	1 x 50 000 = 50 000
Wizard (0-1):	___ x 150 000	Treasury:	110 000
Card budget:	x 0	Team Value (incl MNGs value):	1 450 000
Gate:		Induced Value:	0
FAME:		Match Value (TV for match):	1 450 000



MNG
 Journeyman
 New skill available
 Stat upgrade
 Stat downgrade

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