

Proviles

Race: Elf

Head Coach: Jenavil

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Probable	Thrower	5	3	5	7	Pasar, Precision, +1 Ag, -1 Ma		9			1	2	21	130 000
2	Procaz	Blitzer	7	3	4	8	Placar, Echarse a un Lado, Esquivar, Placaje Defensivo		2				3	17	150 000
3	Progresista	Blitzer	7	3	4	8	Placar, Echarse a un Lado, Esquivar			1		1	1	10	130 000
4	Profano	Lineman	6	3	4	7	Placar	MNG	3				1	8	80 000
5	Procedente	Lineman	6	3	4	7						1		2	60 000
6	Proceso	Lineman	6	3	4	7									60 000
7	Propicio	Lineman	6	3	3	7	-1 Ag								60 000
8	Prohibido	Journeyman	6	3	4	7	Solitario								60 000
9	Productivo	Catcher	6	3	4	6	Atrapar, Nervios de acero, Esquivar, Forcejeo, -2 Ma, -1 Av	MNG	1	4		2	1	22	140 000
10	Prospero	Catcher	8	3	4	7	Atrapar, Nervios de acero								100 000
11	Prometedor	Catcher	8	3	4	7	Atrapar, Nervios de acero, Forcejeo, Esquivar			5			1	20	140 000
12	Probadorr	Thrower	6	3	4	7	Pasar		3					3	70 000
13	Profundo	Catcher	8	3	4	7	Atrapar, Nervios de acero								100 000

Total number of players next game: 11/13

Totals (excl TV for MNG players): 18 10 0 5 9 103 1 060 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 6 x 10 000 = 60 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 70 000
Team Value (incl MNGs value): 1 560 000
Induced Value: 0
Match Value (TV for match): 1 340 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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