

Lustria Raptors

Race: Lizardman

Head Coach: Sraptor

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|----------|----------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1 | Trejo | Saurus | 6 | 4 | 1 | 9 | Placar, Golpe Mortifero | | | 1 | | 5 | 2 | 23 | 120 000 |
| 2 | Pacheco | Saurus | 6 | 4 | 1 | 9 | Placar | | | | | | 2 | 10 | 100 000 |
| 3 | Martínez | Saurus | 6 | 4 | 1 | 9 | Placar | | | | | 3 | 1 | 11 | 100 000 |
| 4 | Tuco | Saurus | 6 | 4 | 1 | 9 | Placar | | | | | 2 | 1 | 9 | 100 000 |
| 5 | Elian | Saurus | 6 | 4 | 1 | 9 | Placar, Golpe Mortifero | | | | | 1 | 4 | 22 | 120 000 |
| 6 | Fidel | Saurus | 6 | 4 | 1 | 9 | | | | | | | | | 80 000 |
| 7 | Rico | Skink | 8 | 2 | 3 | 7 | Esquivar, Escurridizo | | | | | | | | 60 000 |
| 8 | Vargas | Skink | 8 | 2 | 3 | 7 | Esquivar, Escurridizo, Pies Firmes | | | 2 | | | | 6 | 80 000 |
| 9 | Oliveira | Skink | 8 | 2 | 3 | 7 | Esquivar, Escurridizo | | | | | | | | 60 000 |
| 10 | Espinosa | Skink | 8 | 2 | 3 | 7 | Esquivar, Escurridizo, Atrapar | | | 3 | | | | 9 | 80 000 |
| 11 | Cortez | Kroxigor | 6 | 5 | 1 | 9 | Solitario, Cabeza Hueca, Golpe Mortifero, Cola Prensil, Cabeza Dura, Placar | | | | | 4 | 1 | 13 | 170 000 |
| 12 | Reyes | Skink | 8 | 2 | 3 | 7 | Esquivar, Escurridizo | | | | | 1 | 1 | 7 | 60 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 6 0 16 12 110 1 130 000

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
| | | | | | | | | | | | | |

| | | |
|---|--|--|
| <p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p> |  | <p>Team Goods</p> <p>Rerolls: 2 x 60 000 = 120 000</p> <p>Fan Factor: 5 x 10 000 = 50 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 200 000</p> <p>Team Value (incl MNGs value): 1 350 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 350 000</p> |
|---|--|--|



■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk