

Elfos Saiyajins

Race: Dark Elf

Head Coach: DaniAll

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Trunks	Runner	7	3	4	7	Pase Precipitado, Esquivar, Placar		3	4		1	1	22	120 000
2	Vegeta II	Blitzer	7	3	4	8	Placar								100 000
3	Satanas Cor Petit	Blitzer	7	3	4	8	Placar, Esquivar, Placaje Defensivo					1	3	17	140 000
4	Son Gohan	Blitzer	7	3	4	8	Placar, Esquivar, Defensa			1		3	2	19	150 000
5	Son Gokuh	Blitzer	7	3	4	8	Placar, Esquivar, Robar balon		1	3		2	2	24	140 000
7	Krilin	Lineman	6	3	4	8									70 000
8	Yamcha	Lineman	6	3	4	8									70 000
9	Tenshinhan	Lineman	6	3	4	8						1		2	70 000
10	Tapion	Assassin	6	3	4	7	Perseguir, Puñal	MNG							90 000
11	Bulma	Witch Elf	7	3	4	7	Furia, Esquivar, En pie de un salto, Placar, Echarse a un Lado			4		2		16	150 000
12	Prestado 1	Journeyman	6	3	4	8	Solitario								70 000
13	Prestado 2	Journeyman	6	3	4	8	Solitario								70 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 4 12 0 10 8 100 1 150 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 40 000
Team Value (incl MNGs value): 1 440 000
Induced Value: 0
Match Value (TV for match): 1 350 000

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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