

# Adorables Cachitos de Carne

Race: Necromantic

Head Coach: Jpalmer

| Nr | Name        | Position          | MA | ST | AG | AV | Skills and Injuries                                 | MNG | CP | TD | Int | Cas | MVP | SPP | Value   |
|----|-------------|-------------------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1  | Deseosito   | Zombie            | 4  | 3  | 2  | 8  | Regeneracion  |     |    |    |     |     |     |     | 40 000  |
| 2  | Suertosito  | Zombie            | 4  | 3  | 2  | 8  | Regeneracion  |     |    |    |     |     |     |     | 40 000  |
| 3  | Despasito   | Zombie            | 4  | 3  | 2  | 8  | Regeneracion  |     |    |    |     |     |     |     | 40 000  |
| 4  | Sueñosito   | Zombie            | 4  | 3  | 2  | 8  | Regeneracion  |     |    |    |     |     |     |     | 40 000  |
| 5  | Amorsito    | Flesh Golem       | 4  | 4  | 2  | 9  | Regeneracion, Mantenerse Firme, Cabeza Dura, Placar |     |    |    |     |     | 2   | 10  | 130 000 |
| 6  | Abracitos   | Flesh Golem       | 4  | 4  | 2  | 9  | Regeneracion, Mantenerse Firme, Cabeza Dura, Placar |     |    |    |     |     | 2   | 10  | 130 000 |
| 7  | Alegrosito  | Ghoul             | 7  | 3  | 3  | 7  | Esquivar  |     |    |    |     |     |     |     | 70 000  |
| 8  | Amigosito   | Ghoul             | 7  | 3  | 3  | 7  | Esquivar  |     |    |    |     |     |     |     | 70 000  |
| 9  | Generosito  | Wight             | 6  | 3  | 3  | 8  | Placar, Regeneracion, Esquivar                      |     |    |    |     | 1   | 1   | 7   | 120 000 |
| 10 | Gruñosito   | Wight             | 6  | 3  | 3  | 8  | Placar, Regeneracion, Esquivar                      |     |    |    |     | 3   |     | 6   | 120 000 |
| 11 | Campeonsito | Necromantic Werew | 8  | 3  | 3  | 8  | Garra/Garras, Furia, Regeneracion, Placar           |     |    |    |     | 1   | 1   | 7   | 140 000 |
| 12 | Lobosito    | Necromantic Werew | 8  | 3  | 3  | 8  | Garra/Garras, Furia, Regeneracion                   |     |    |    |     |     |     |     | 120 000 |
|    |             |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |             |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |             |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |             |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 5 6 40 1 060 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 0 x 10 000 = 0  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 10 000  
**Team Value (incl MNGs value): 1 280 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 280 000**

ROSTER BY  
**OBBLM**

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk