

Adorables Cachitos de Carne

Race: Necromantic

Head Coach: Jpalmer

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Deseosito	Zombie	4	3	2	8	Regeneracion								40 000
2	Suertosito	Zombie	4	3	2	8	Regeneracion								40 000
3	Despasito	Zombie	4	3	2	8	Regeneracion								40 000
4	Sueñosito	Zombie	4	3	2	8	Regeneracion								40 000
5	Amorsito	Flesh Golem	4	4	2	9	Regeneracion, Mantenerse Firme, Cabeza Dura, Placar						2	10	130 000
6	Abracitos	Flesh Golem	4	4	2	9	Regeneracion, Mantenerse Firme, Cabeza Dura, Placar						2	10	130 000
7	Alegrosito	Ghoul	7	3	3	7	Esquivar								70 000
8	Amigosito	Ghoul	7	3	3	7	Esquivar								70 000
9	Generosito	Wight	6	3	3	8	Placar, Regeneracion, Esquivar					1	1	7	120 000
10	Gruñosito	Wight	6	3	3	8	Placar, Regeneracion, Esquivar					3		6	120 000
11	Campeonsito	Necromantic Werew	8	3	3	8	Garra/Garras, Furia, Regeneracion, Placar					1	1	7	140 000
12	Lobosito	Necromantic Werew	8	3	3	8	Garra/Garras, Furia, Regeneracion								120 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 5 6 40 1 060 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 0 x 10 000 = 0
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 0 x 10 000 = 0
 Necromancer: 1 x 0 = 0
 Treasury: 10 000
Team Value (incl MNGs value): 1 280 000
Induced Value: 0
Match Value (TV for match): 1 280 000

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OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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