

# 7- Ai Baal Casi Muerto

Race: Undead

Head Coach: Ai\_baal

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Mummy Returns	Mummy	3	5	1	9	Golpe Mortifero, Regeneracion, Defensa, Apartar					7	2	24	160 000
2	Momiammia	Mummy	3	5	1	9	Golpe Mortifero, Regeneracion, Defensa, Placar					6	3	27	170 000
3	Carabello	Wight	6	3	3	8	Placar, Regeneracion, Esquivar			1		2	1	12	120 000
4	Cavayerair	Wight	6	3	3	8	Placar, Regeneracion								90 000
5	Necrofalo	Ghoul	7	3	3	7	Esquivar, Placar			1			1	8	90 000
6	Necropito	Ghoul	7	3	3	7	Esquivar, Placar			2		1	1	13	90 000
7	Necromalo	Ghoul	7	3	3	7	Esquivar, Placar, Manos Seguras, Carrera		1	5		1	3	33	130 000
9	Zumbe	Zombie	4	3	2	8	Regeneracion					1		2	40 000
10	Zumbi	Zombie	4	3	2	8	Regeneracion					1		2	40 000
11	Zumbo	Zombie	4	3	2	8	Regeneracion								40 000
12	no mueras, cabrón	Ghoul	6	3	3	7	Esquivar, -1 Ma								70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 1 9 0 19 11 121 1 040 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 1 x 10 000 = 10 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 250 000  
**Team Value (incl MNGs value): 1 260 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 260 000**

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**OBBLM**

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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