

8 - Xurraskaos

Race: Chaos

Head Coach: oxkarv

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Eufrasio	Beastman	6	3	3	8	Cuernos			1				3	60 000
2	Segismundo	Beastman	5	3	3	8	Cuernos, -1 Ma								60 000
3	Lupicinio	Beastman	6	3	3	8	Cuernos, Esquivar					1	1	7	90 000
4	Agapito	Beastman	6	3	3	8	Cuernos, Placaje Defensivo					1	1	7	80 000
5	Fructuoso	Beastman	6	3	3	8	Cuernos		1					1	60 000
6	Nepomuceno	Beastman	6	3	3	8	Cuernos								60 000
7	Petronilo	Beastman	6	3	3	8	Cuernos		1		1			3	60 000
8	Robustiano	Chaos Warrior	5	4	3	9									100 000
9	Policarpo	Chaos Warrior	5	4	3	9									100 000
10	Rufino	Chaos Warrior	5	4	3	9	Golpe Mortifero, Garra/Garras					5	2	20	140 000
11	Olegario	Chaos Warrior	5	4	3	9									100 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 2 1 1 7 4 41 910 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfling Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:

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Team Goods

- Rerolls: 3 x 60 000 = 180 000
- Fan Factor: 2 x 10 000 = 20 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 40 000
- Team Value (incl MNGs value): 1 160 000**
- Induced Value: 0**
- Match Value (TV for match): 1 160 000**

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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